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Subject: Re: Bad ping :/

Posted by [crisis992](#) on Wed, 01 Dec 2010 12:52:14 GMT

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danpaul88 wrote on Wed, 01 December 2010 02:47If your hard disk is virtualised you may find you will get SFPS drops when the server is busy and the various SSGM log files start hammering the virtual disk controller. Ideally you do NOT want to be running FDS installations in virtual machines.

Not rly, SFPS is stable, i have no SFPS drops. Even with 12-16 players ingame, SFPS is stable. The only thing is the ping, the rest is good enough in my eyes.  
I dont have the money for a rootserv \*lol\*

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