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Subject: Re: Importing your own Gmax file as a preset  
Posted by [Altzan](#) on Tue, 30 Nov 2010 16:50:43 GMT  
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How's this? I saved it local incase it's alright but needs a change or two.

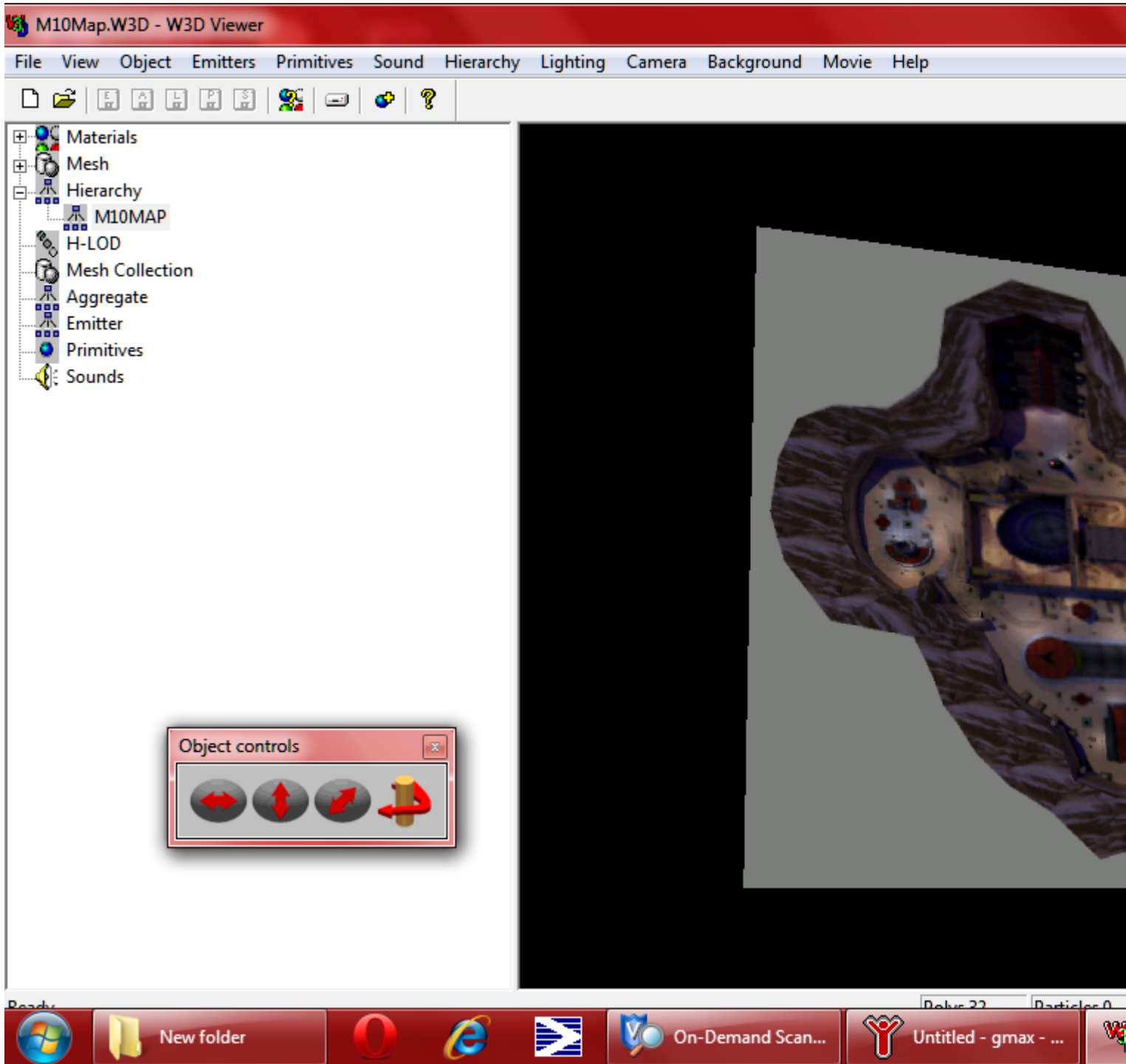
Screens:

Toggle Spoiler

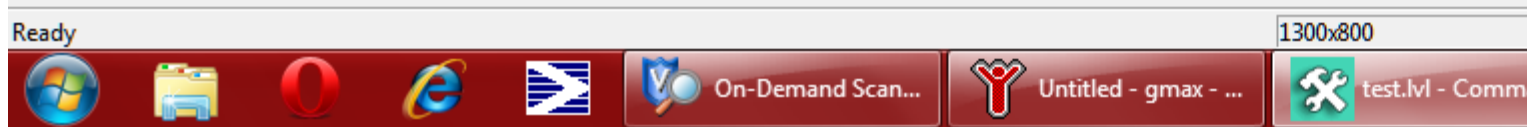
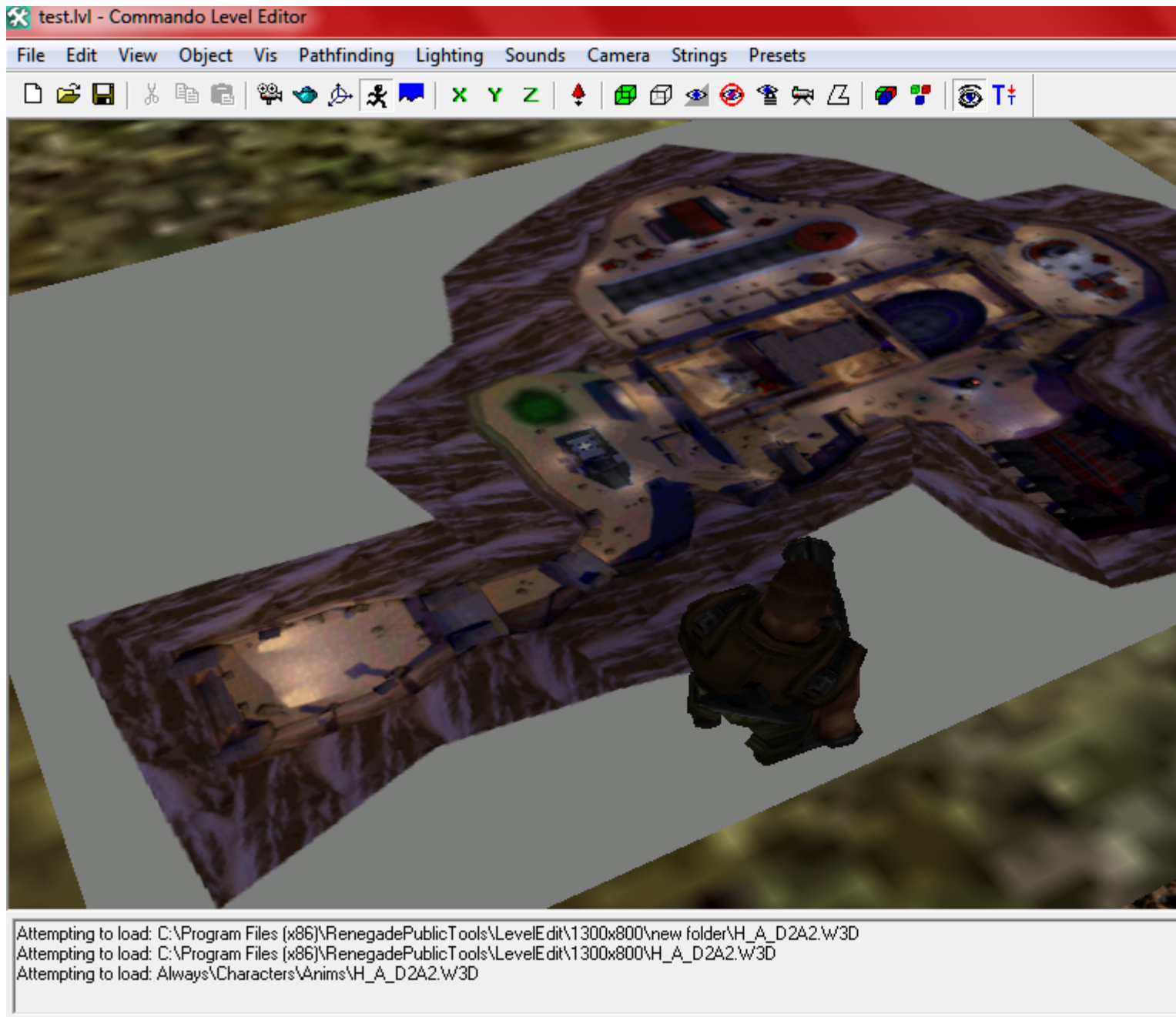
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### File Attachments

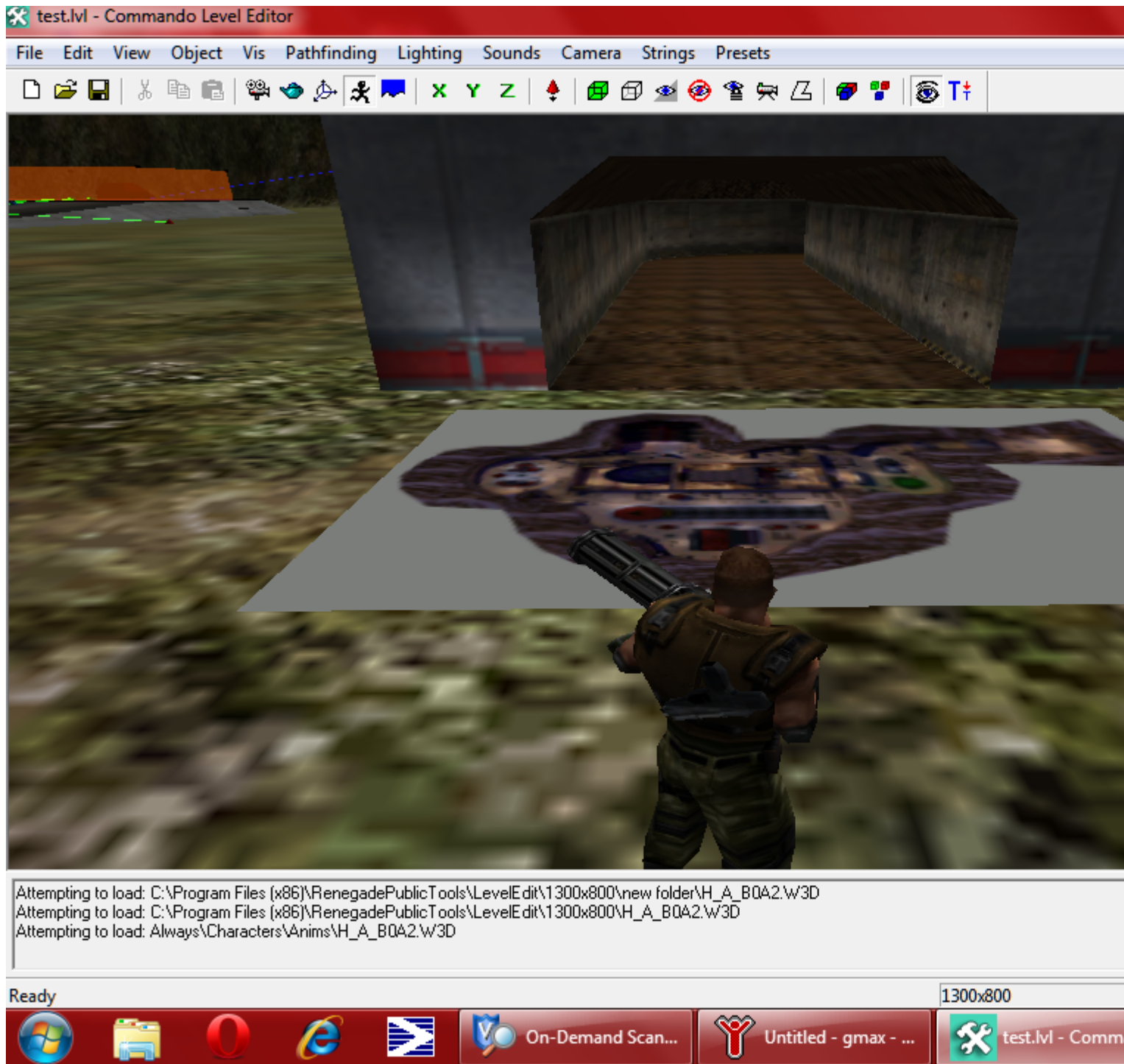
1) [Untitled.png](#), downloaded 1026 times



2) [Untitled2.png](#), downloaded 929 times



3) [Untitled3.png](#), downloaded 962 times



4) [M10Map.zip](#), downloaded 200 times

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