Subject: Re: Community matches - Two minor balance suggestions
Posted by Herr Surth on Fri, 26 Nov 2010 15:30:48 GMT
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just put city_fly into the rotation as first/second map. not sure which one is the correct one, but it decides where the box starts.

ps: in my opinion boxes should spawn at a location which is equally far away from both teams, and which is open enough so that infantry skills decide who gets it instead of getting a marginally better spawn (think walls)