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Subject: Re: Shader Plugin errors

Posted by [Jerad2142](#) on Tue, 23 Nov 2010 22:33:19 GMT

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jonwil wrote on Mon, 22 November 2010 21:57No, there is no alternative to shader plugins in 4.0 Custom shaders.dll files arent likely to be supported either due to anti-cheat reasons (being that its possible to modify shaders.dll for anti-cheat)

Saberhawk told me support for the plug-ins was dropped in 4.0 due to them having a high performance cost.

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