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Subject: Re: OnLive is out

Posted by [JohnDoe](#) on Sat, 20 Nov 2010 07:54:53 GMT

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exactly...I know quake1 (not quakeworld) netcode works like that and its no problem as long as you only live like 200 miles away from the server, but that would mean you're only going to be able to play with people in your close vicinity..still making my head hurt

oh and aren't new games like super huge? does the thing have a hard drive?

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