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Subject: Re: Who is the best Renegade player(s) nowadays?

Posted by [liquidv2](#) on Tue, 16 Nov 2010 06:04:32 GMT

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i think simpee's point is a player can wreck every single vehicle on the opposing team and get far less credit (in terms of point value) than a person hitting the opposing team's buildings under the first player's cover

the skill required to do the former may heavily outweigh the latter but it does not matter because the latter (the player hitting buildings) will receive much more points for doing so

that's the way the game was set up; the players hitting buildings are supposed to get a lot more because they're damaging the more valuable targets, even if doing so is far easier than killing helicopters and tanks and infantry that fire back at you

what i think you should look into simpee is a ladder that rewards vehicle kills more than the original westwood ladder did

that way even if you don't get mvp or even close to it you'll still be ranked high because you did more (in terms of your team earning the win)

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