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Subject: Re: Generalcamo's mapping thread  
Posted by [Dealman](#) on Sun, 14 Nov 2010 22:55:34 GMT  
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Generalcamo wrote on Sun, 14 November 2010 16:15 True, a chaingun would be nice, although I don't want to make it the sole unit of choice, maybe an M16? or Maybe a M60?

The M60 would fire slower than the chaingun, but would be accurate and powerful.

The m16 would have two fire options. A Primary automatic, and a secondary trishot.

Take your pick. Remember, the M60 would have low ammo, and the m16 would have high ammo, but low ammo per clip.

To add more realism it should be the other way around.

The M60 is pretty accurate for being a Machine Gun and it's really powerful and comes with a lot of Ammo. According to Wikipedia the basic ammunition load 600 to 900 Rounds, and that's in total.

I believe the M60 can hold 100 Rounds per "Clip".

The M16 however have a slightly faster Rate of Fire but a smaller clip size. And of course, it's more Accurate.

To sum it all up, I believe this would be a pretty nice Setting;

M60:

Damage: Moderate-High

Accuracy: Moderate

Recoil: High

Ammo: High(500 Reserve)

Clip: 100 Bullets

M16:

Damage: Low-Moderate

Accuracy: Very High

Recoil: Low-Moderate

Ammo: Moderate(120 Reserve)

Clip: 30 Bullets

But that's just my personal opinion. (Yes, I don't like Infantry with infinite ammo.)

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