
Subject: Re: Generalcamo's mapping thread
Posted by [Altzan](#) on Sat, 13 Nov 2010 17:29:17 GMT
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If you need to do any basic modeling, say in gmax/Renx, these picture tutorials got me started, and might help you with some basic stuff. This is the only helpful thing I can provide, since LevelEdit isn't very friendly with me; you probably know more about it than I do.

Hope this helps somewhat, and good luck with the map.
