
Subject: Re: Quick Question (Bone-Related)
Posted by Dealman on Mon, 08 Nov 2010 11:47:36 GMT
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Gah! /Facepalm

Thanks my very good Sir, you're a Genius!

Yeah, I'm pretty sure how I'll need to position them Bones. Thanks! I'll let y'all know how it turns out.

Edit:

I got it pretty close, but not the desired effect I wanted. Thus far it'll have to suffice as I keep testing various methods.

Anyone else have any ideas?
