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Subject: Re: BHS Ladder

Posted by [EvilWhiteDragon](#) on Wed, 03 Nov 2010 10:47:00 GMT

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GEORGE ZIMMER wrote on Wed, 03 November 2010 01:48I'd say shooting a ref for 5 minutes straight with an artillery is deserving of points- it means you're actually keeping the pressure on, which is how you should win a game of Renegade anyways, assuming you don't kill the enemy base entirely.

Exactly, it's at least keeping one person from attacking your base/vehicles. or they would let you kill the building, which works fine as well.

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