

---

Subject: Re: [Server] SSGM 2.0.3

Posted by [danpaul88](#) on Tue, 02 Nov 2010 17:43:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I used to run 3.4.4 SSGM 2.0.2 on my test server ages ago, as others have said it's not exactly hard to merge the SSGM stuff into the 3.4.4 solution, fairly trivial. Doubt I still have the code anymore since it was part of a larger experiment into TCP logging that I never got around to finishing and has since been superseded by scripts.dll 4.0 SSGM.

---