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Subject: Re: BHS Ladder

Posted by [trooprm02](#) on Sun, 31 Oct 2010 22:37:55 GMT

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Crimson wrote on Sun, 31 October 2010 11:09It's fairly simple logic that certain server settings skew results

Yes, but evaluating and comparing advantages/disadvantages for each setting is just unnecessary and would cause too much conflict is what I was saying (not that it couldn't be done).

@liquid, if you'd like to meet me in a clanwar server, ill show you exactly what I mean, as in your input into how a ladder should be run is practically invalid (based on your gameplay knowledge, or lack of it).

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