
Subject: Re: BHS Ladder

Posted by [trooprm02](#) on Fri, 29 Oct 2010 03:54:37 GMT

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liquidv2 wrote on Thu, 28 October 2010 18:05

why would you (troop) or anyone want only clanwars players designing a ladder that affects non-clanwars players more?

I think everyone is forgetting a very important point...whats the purpose of a ladder? To increase competition. Who would be better to design such a system than those who play at the HIGHEST competitive level themselves? Letting public server players decide how a central ladder for this game would work, is like letting the obese decide who competes in the olympics.....

And Spooky, I think your putting me into the wrong time frame lol because I was there when (not just him but yah) soul "disagreed" with you when you wanted to change some rules.

@clanwar players being good in small games but not larger ones...LOL? No clue where you got this idea from, but if someone can win 2v2's against decent players, they will have no trouble at all getting an MVP in jelly aow.....
