
Subject: Re: BHS Ladder

Posted by [Spoony](#) on Thu, 28 Oct 2010 20:13:06 GMT

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Quote:You just don't understand this game by playing 20v20's matches in jelly marathon....You personally might not consider them rational Spoony, but they atleast have a leg up by understand how things like drop weapons, tank shells, no donating, etc affects gameplay. And thats why I feel only cw.cc alone is suited for the job. I could go on and prove my point by quizing you, EWD, on how a affects b but I won't.

i don't think you follow me. it's a plain fact that the majority of clanwars.cc players tend to debate important game/ladder issues in a depressingly stupid way. you're very new to clanwars.cc, if indeed anyone really considers you a clanwars player at all, so perhaps you've missed all the times when it was spoony vs virtually the entire clanwars community on an important rule decision... and it was clear that despite being in the overwhelming majority, they just didn't see how breathtakingly stupid they were being.

do you want a practical example? you're way too new to remember the Soul business, so i'll pick one you're more likely to know. if most clanwars players were asked to nominate some regular clanwars players to join your consultation group, i think simpee and clearshot would probably get a lot of votes. and yet you seem to be aware of how they reacted to the ladder weighting concept, and we're not just talking about the extraordinary stupidity of their reaction, but the unbelievable dishonesty and vindictiveness of it.

anyway, what salient wisdom do you think you could glean from, say, nunega about how to set up a successful ladder that you couldn't learn by asking me?
