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Subject: Re: BHS Ladder

Posted by [trooprm02](#) on Wed, 27 Oct 2010 15:58:41 GMT

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reborn wrote on Wed, 27 October 2010 13:47How can you determine the percent worth of these features?

Exactly...im not saying it can't be done (because it can) but having someone monitoring and evaluating servers constantly is just redundant. A MUCH easier system would be one without variables, either a server reports to the ladder because of condition a b or c, or it doesn't (ex: uses the pointsfix and 0 start credits. tank shells, drop weapons, donations etc don't make a huge difference).

Either way, this can be easily be put to a vote and im sure the community would side with this more simplistic approach (albeit only because they might not see Renegade gameplay in the same detail Spoony does).

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