
Subject: Re: Radio Commands Sound Files
Posted by [trooprm02](#) on Wed, 27 Oct 2010 15:53:31 GMT
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Blazea58 wrote on Wed, 27 October 2010 16:30

Since it is in form of an object.ddb file i am pretty sure most servers have auto detect for it because you technically could turn it into a cheat.

Yes but, objects.ddb are just files replacing stock ones in always.dat etc AFAIK. Anyway, it will give you the 0 bug and maybe no servers listed online (XWIS anticheat) but if you use the game.exe that launches Object5.ddb instead im pretty sure they work online (everyone can see and hear your custom raido commands). A popular one was released ages ago, if I remember ill test it and maybe post it here.
