Subject: Re: Quick LE question - Obelisk POV
Posted by Altzan on Sat, 23 Oct 2010 02:35:39 GMT

TNaismith wrote on Fri, 22 October 2010 21:11When you say this...

Quote:...and each has its own mp_Nod_Obelisk controller like instructions say to do.

Would those instructions be the same ones from this tutorial:
http://renegadehelp.net/index.php?act=tutorial&id=10149

I did that for each, yes. But I was referring to Deathlink's readme here:

Quote:This Gmax-Scene provides two more defenses and one more powerplants.
  All together you have with your original buildings 3 AGTs, 3 obelisks and 2 powerplants for each faction.

2. Installation

  -Just merge the builingds from this gmax-scene into your gmax-scene
  -give every copy-building an own buildingcontroller in Leveledit