
Subject: Re: Windows 2000, anyone still using it?
Posted by [trooprm02](#) on Mon, 18 Oct 2010 20:52:25 GMT
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jonwil wrote on Mon, 18 October 2010 06:21Ok, turns out this point is moot anyway.
I have found out that both Visual C++ 2010 and the DirectX version we are using (and for that matter the DirectX version scripts 3.4.4 used) are incompatible with Windows 2000.

So we cant support Windows 2000.

In that case, forgot about it because theres nothing you can do anyway?
