
Subject: Re: problem with hud.ini radar section
Posted by [\[CC\]Pixie](#) on Mon, 11 Oct 2010 20:04:05 GMT
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I did try removed the x and y coordinates info but still no luck. In fact, I even tried the hud.ini with only two lines like this:

```
[General]  
EnableRadar=true
```

The game still crashed. Very strange.
PS, thanks for reply
