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Subject: problem with hud.ini radar section

Posted by [\[CC\]Pixie](#) on Mon, 11 Oct 2010 18:23:17 GMT

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Hello,

I'm trying to enlarge the in game radar to better fit for my screen because the default one is too small.

I read the bhs.txt and create a hud.ini file. However, I noticed that everytime I set the EnableRadar=true, when I enter the game, it just crashed. The hud.ini file is as simple as below:

```
[General]
```

```
EnableRadar=true
```

```
RadarRotate=true
```

```
DrawStar=true
```

```
RadarSize=300
```

```
RadarX=12
```

```
RadarY=0
```

```
RadarWorldSize=25.5
```

Any one can help me out? Thanks!

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