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Subject: Re: Epic StarCraft II Discussion

Posted by [Starbuzz](#) on Fri, 08 Oct 2010 02:24:12 GMT

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Dover wrote on Thu, 07 October 2010 16:49Starbuzz wrote on Tue, 05 October 2010 16:46so finally had the time to play the last SC mission...built Carriers and battle cruisers and gunned for the overmind from the left side!

Now installing BW...can't wait to use the Medics!

edit:

It was a bit sad about Tassadar though. Seems to get in trouble all the time!

You'd think it would be more obvious with the dragoons around and that whole Fenix thing, but no Protoss ever really dies. In fact, there's a theory circulating that Tassadar is some kind of Jesus figure that gets reborn every time the Protoss race is in some kind of serious trouble, and that he and Kalas and Adun (If you read the little backstory in the manual) are all the same person.

That's good to know...I hope he just didn't die though I don't see how he could have survived a massive Carrier collision against a breathing lump on the ground. Eitherway, I will read the backstroy now. I have only read the backstory for the Terrans and it's a great story at that. The manual is really good stuff.

btw, I seem to have somewhat improved in playing slightly faster and generally trying to know what to do and knowing when to use which units when and so on. But JohnDoe is right...you can win just by massing Carriers from mission 6 onwards I think. On Protoss mission 7 now in BW about to get rid of the Aldaris punk.

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