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Subject: Re: brenbot

Posted by [robbyke](#) on Sun, 03 Oct 2010 20:34:49 GMT

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my second ssgm plugin is KB.dll adjusted by meif this runs alone it runs fine level loads no problems at all

when i run BrenBot alone the game runs game ends because someone leaves or if someone leaves in main brenbot makes server crash

it might be RR but i wouldnt see why

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