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Subject: Re: Epic StarCraft II Discussion

Posted by [JohnDoe](#) on Wed, 15 Sep 2010 08:55:34 GMT

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you will be really pissed off at what bw makes you do

you can win every toss mission by just massing carriers...its kinda funny that I picked them for multiplayer after being a cheap tard like that in sc&bw.

you really want to get good comfortable with zerg because there are two very, very hard missions in bw (much harder than the starcraft finale). finish the 2nd to last bw mission with over 5(?) minutes left on the clock for a bonus mission that's the backdrop for what will happen in sc2.

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