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Subject: Re: How do we get Renegade great again?  
Posted by [halo2pac](#) on Tue, 07 Sep 2010 18:22:05 GMT  
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I don't know if coop servers can be weeded out of the stats... since all servers report to the ladder in the same way.

Also the ladder does not matter... since you can easily host, modify the ladder data per game (server side w/ scripts.dll) and send false stats to the ladder.

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