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Subject: Re: Epic StarCraft II Discussion

Posted by [JohnDoe](#) on Fri, 03 Sep 2010 15:24:25 GMT

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bonus objective is pretty easy now that I'm using a similar method...still can't pull it off. 1886 kills is a heck of a lot better than 1300 tho

vortex is so fucking cool...i don't have the time to mass up on either vrs or carriers, so i got like 20+ corsairs protecting my mothership/carriers/vrs towards the end...there's still some room for better micro to pick off the hordes of overseers, but it'll be fucking close.

where did you move your airfleet once your buildings get overrun? i put mine on the edge of the base to avoid damage, but im thinking that it might be better to keep it where all the lings are to rack up kills before the enemy gets too many overseers out.

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