
Subject: Re: Westwood lives on
Posted by [JohnDoe](#) on Mon, 30 Aug 2010 20:43:43 GMT
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It's just that hard doesn't provide me with a challenge (yet), but brutal is just too much trial and error. I reloaded a savegame of the artifact mission before my push and destroyed the toss base with good micro, but the zerg were too quick at fucking shit up..really frustrating. I imagine if you're familiar with the mission mechanics and map then replaying it on brutal would appear easier. I'm just gonna swallow my pride and beat it on hard first ...I can still try brutal when the internet connection is down or I just feel like it.

I guess I can still wear my smugface for getting this far after 2 weeks starcraft singleplayer experience and 1-2 months of getting carried by clanmates in generals multiplayer, so it's all good. Great games...I hate myself a little bit for thinking Kane was really cool and playing C&C as a kid for the cutscenes instead of being a Blizzard guy. Well, there's a good chance I'd be ruining my life on WoW then...Kain just protected me.
