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Subject: Re: How do we get Renegade great again?

Posted by [reborn](#) on Fri, 20 Aug 2010 08:24:43 GMT

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Goztow wrote on Fri, 20 August 2010 03:44I'm sure you thought of this, but... it's also very illegal.

reborn wrote on Tue, 03 August 2010 08:29Please note, while some of these ideas are theoretically possible, I do not endorse the behaviour. Most of the ideas are illegal and immoral, no one should consider trying them (they are just fantasy).

Absolutely, this is all just hypothetical.

However, if someone was to make and host a clone of WOL, then I am unsure that that would be illegal. If it is, then a precedent has been set not only with XWIS prior to the switch, but other clones for other cnc games that are still in use, without interference or complaint from EA.

The illegal part would be the distribution of the game itself, thus the responsibility being on the client.

However, the ISO's have been hosted by many people here without any action taken against them, and there are working keygens that would allow for installation.

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