Subject: Re: Is it possible to create a "I'm reloading!" alert?
Posted by Sladewill on Tue, 17 Aug 2010 09:15:01 GMT

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TNaismith wrote on Mon, 16 August 2010 18:23To be honest, I'll admit that R315r4z0r make a good point about how reloading in Renegade can't have the same effect that reloading in Left4dead does -- gameplay in Renegade (especially the reloading parts) just won't make much difference in this case.

Still, I like how Left4Dead made that feature in their game.

Ah the left4dead reload, thats so handy