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Subject: Re: Is it possible to create a "I'm reloading!" alert?

Posted by [reborn](#) on Mon, 16 Aug 2010 07:48:41 GMT

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ErroR wrote on Mon, 16 August 2010 03:42Doesn't the ammo in the clip actually go to 0 when you start reloading?

If it does, then you could write something really awful that polls for whether the current loader clip is equal to 0, then player the sound at their position...

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