
Subject: Re: C&C Reborn Beta
Posted by [Renardin6](#) on Tue, 10 Aug 2010 20:35:43 GMT
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One of these german is still with us. (Kalle Bowo)
Anyway, vehicles are functional since 2003.
But NOT with all the features.

www.cncreborn.eu

Our last update shows a working AAPC and working HMRLS going on water. This wasn't ready before this year.

We have a full working jumpjet (press a key to fly) with animations and sound with sound.

We can now create our own skeletons for cyborg and such.

All the new features are possible now because we use a beta of script 4.0.

Why don't we release then? Because we aren't allowed to release before the release of Script 4.0 of TT. I hope it helped you to understand the situation. We wait as much as you do.
