
Subject: Re: Design of a new, free renegade-like game
Posted by [EvilWhiteDragon](#) on Mon, 09 Aug 2010 10:20:37 GMT
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snpr1101 wrote on Mon, 09 August 2010 09:54reborn wrote on Mon, 09 August 2010 00:35 Are you in any sort of position to actually deliver?

Cosidering how much work is going in TT, I bet he is not. Not to offend anyone, but building an entire engine, graphics and designing and balancing gameplay will take a huge amount of time.
