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Subject: Complete?

Posted by [Griever92](#) on Thu, 28 Aug 2003 04:17:31 GMT

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Dantedont use colored meshes, use a texture for your detail as well, you don't have to model every nut bolt and screw for game usage, now... if you are doing it to build that gun, then by all means, that isn't even close to detailed enough

Once i cut the polys down enough, i'm hoping that it can be used for Game purposes., That is why it is NOT going to be EXACT. The polys are already high enough, i think i will start cutting them down now, so that it can be used in Renegade.

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