

---

Subject: Re: Renegade Mod

Posted by [Reaver11](#) on Sat, 31 Jul 2010 10:35:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I believe one of the reasons westwood changed their unit and weaponset was because they werent unique in comparison with other games.

According to tiberiandawn you have real-life guns like the m16.

Problem is there are many games that feature the standard rifles and guns.

Same goes for the vehicles.

Toggle Spoiler

Also the buildings in Renegade are way smaller.

PP on the right advpp on the left. (advpp is more rl style)

So when you make such a huge structure you did have to have a big interior as well. (otherwise it would look kinda silly)

Gameplaywise this is not smart.

Look just making 'tiberian dawn' is not gona work.

You need to figure out what you want and 'How to make it special'.

Thats what westwood did I suggest you look around on this site and check the cnc-source gallery.

<http://www.cnc-source.com/forums/index.php?app=gallery&module=cats&do=sc &cat=45>

---