

---

Subject: Re: Renegade Mod

Posted by [Reaver11](#) on Wed, 28 Jul 2010 19:04:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Bfranx wrote on Tue, 27 July 2010 17:35liquidv2 wrote on Sun, 25 July 2010 20:06Bfranx wrote on Mon, 19 July 2010 13:44As some of you may or may not know, I am trying to make a Mod of Renegade. This mod will make Renegade Exactly like Tiberian Dawn (the same way APB made it exactly like Red Alert).

i thought renegade did look like tiberian dawn; that's C&C 1

i think your mod is finished, it looks great

maybe you dont understand what the word EXACT means...

renegade looks SIMILAR to tiberian dawn.

There is a very good reason why Renegade looks slightly different then Tiberian dawn. I can explain it all if you really want to but simply said in one word Gameplay.

How awesome as your idea may sound now to you it is very low on potential.

A = the w3d or to say Renegade engine is hugely outdated.

B = there is no playerbase for it.

Also before you start advertizing like crazy you should have had some content done or some eyecandy.

Or a huge feature list with what you are gona offer.

Don't you agree that 'tiberian dawn for Renegade' is a bit lame to advertize?

What I suggest is take a different game-engine and then take a different cnc related era.

There is alot you can do / make a Renegade game / try with the cnc3 or cnc4 stuff or maybe even RA3.

I doubt there is much interest in a tiberian dawn like Renegade especially with Renegade X around.

---