

---

Subject: Re: Azazel - The irony  
Posted by [sadukar09](#) on Wed, 28 Jul 2010 03:24:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

DRNG wrote on Tue, 27 July 2010 19:33

From R4MR0D\_AI.

Well to be honest, unless you are playing a LAN game, bullet holes/tracers aren't exactly the most reliable signs due to lag.

---