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Subject: Re: C&C Reborn Beta

Posted by [R315r4z0r](#) on Wed, 28 Jul 2010 00:41:34 GMT

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Dover wrote on Tue, 20 July 2010 08:43 That's cool. I wonder what would happen if real, non-shitty developers did the same thing and sat on their laurels after they put out a partially-complete beta.

I posted before, but this really didn't hit me until just now.

There is no such thing as a 'complete beta.'

The point of a beta is to give out a work-in-progress in order to receive feedback on how they should adjust things for the final product.

A 'complete beta' wouldn't be a beta, it would just be the entire game.

I think you're confusing the term 'beta' with 'demo,' which the Infantry Beta was not.

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