I don't mind waiting for releases. It makes 0 difference when it comes out, I'll still give it a try whenever it does.
I don't mind developers missing their target release dates. They have their reasons.
I don't mind playing around with buggy software. It's fun, and watching the progress of development and the maturation of the product is thrilling.
I don't mind when roadmaps change and they do something unexpected. They work freely and owe us nothing, it's entirely up to them how the end product turns out.
I don't even mind when they go months without a single public update/announcement/release/teaser.

What pisses me off is when they show us all these amazing things they've done and then release some lame version with half the stuff missing, like the infantry beta.
An example of what I mean is this: http://www.youtube.com/watch?v=gVvhjuR_EIg
You cannot tell me the infantry beta is more fun than that...

To sum up my somewhat long post: Great development team; poor management decisions; quit bitching because you know you'll try the next version whenever it's released regardless of date; and try not to completely fuck up the next release by ditching half the content.