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Subject: Re: a question about keeping the pressure  
Posted by [snpr1101](#) on Fri, 23 Jul 2010 23:45:50 GMT  
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Z3RATUL99 wrote on Fri, 23 July 2010 14:34

Quote:

3. It is argued that whoring just gives the other team credits. This is true. However, if Hotwires stop repairing buildings to spend their credits on vehicles / other characters; the chances of getting a building kill increases - especially if you have 6+whoring arties.

What about donations?

What about them? Those who are not repairing will already be doing something else. If they are given credits to buy tanks / characters etc; sure it will help their team - but it does not make the point any less valid imo.

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