
Subject: Re: Problem With Server, <Game> State Changed

Posted by [Ethenal](#) on Tue, 20 Jul 2010 22:24:52 GMT

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Goztow wrote on Mon, 28 June 2010 01:55 SniperKitten wrote on Fri, 25 June 2010 21:46i just put resurrection, on my server, and when ever i join my server or anyone, the Renegade Master Server Says

Player Sbhkitten joining the game

Host: Player 'Sbhkitten' uses Renegade Resurrection 1.1.2 <download at www.icefinch.net> <Game> state change to interrupted'.

Host: The game was interrupted because there are no enemies.

So with this, do i have to wait for someone eles to join on the enemy team to start playing? because i do have the 1 Person Server.dat Playable download. Please help.

Are you sure the modified server.dat is compatible with RR?

That's your problem... you replaced the server.dat that's made for the regular FDS - RR incorporates a "gameplay pending fix" by itself. You probably erased RR entirely to be honest, but I'm not sure how it modifies the FDS.
