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Subject: Re: Renegade Mod

Posted by [Reaver11](#) on Mon, 19 Jul 2010 20:36:14 GMT

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You really shouldnt hire testers in the beginning.

Also realise that the project you are doing will take around 1 or 2 years depending on what you are doing. (or even longer)

I suggest you to shop around and look for a different engine or a game that will have a big community base in about 2 years.

It would be a shame if you get the game done and there arent any players.

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