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Subject: Re: [Server] SSGM 2.0.3

Posted by [trooprm02](#) on Fri, 25 Jun 2010 03:13:38 GMT

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Ethenal wrote on Thu, 24 June 2010 13:46

Also, it took me about ten minutes to port SSGM to 3.4.4)

I doubt it. Its pretty much like omar said, I haven't gone over the differences but its not a copy+paste operation. It sounds like yours is just reverting back to 3.4.1 (this is why it was such a big deal when blackintel ported ssaow to 2.9.3 from 2.3). As to this version, I used the same copy I downloaded from the server owners section years ago when 2.0.2 was first released, I did change some source files to their original full names if thats what you mean to give their authors proper credit.

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