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Subject: Re: Mod Question

Posted by [Reaver11](#) on Thu, 24 Jun 2010 22:20:27 GMT

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YazooGang wrote on Thu, 24 June 2010 13:35Renegade was rushed by EA. these stuff werent done.

Yes and no.

It was eventually rushed otherwise it didnt even came out.

Westwood for starters had to many ideas of what they wanted to do with Renegade. (Example gamemodes, dodge, vehicles with persons in it and go on, controlable obelisk and alot more)

They had an awefull netcode and a bad design for the visibilty system which ment that alot of the structures needed to be redone / scalled down due to the visibility system. (so pc's of that time could actually run the game)

Infact they changed the idea of singleplayer and multiplayer itself.  
(Read the pc gamer from 1999 its on cnc source)

Sadly this proces is called gamedesign and the outcomes dont always be what you want them to be.

Though I agree that it is a shame they didnt finish it they way they wanted.

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