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Subject: Re: Medal of Honor open beta

Posted by [Dover](#) on Wed, 23 Jun 2010 11:12:04 GMT

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EvilWhiteDragon wrote on Wed, 23 June 2010 04:01 I know what makes Renegade good. The IRC outputs and such. Almost every decent player knows there is somekind of channel for his favorite server where he can see who's playing and chat with them. This is a fact that is often neglected with new games, and even with BC2 there are no serverbots that can connect to an IRC channel and spam iwht with useful information. It can only output to it's own program.

Plenty of games have that functionality. I know I've seen it in Counter-Strike and Call Of Duty 1 and 2. The only thing that's different is that in Renegade, because there's a relatively smaller number of servers that are relatively close-knit, features like IRC outputs are spread much more quickly and thoroughly.

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