
Subject: Re: Starcraft 2 Beta Wings of Liberty.
Posted by [Dover](#) on Wed, 23 Jun 2010 11:05:11 GMT
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Ziggy Sobotka wrote on Wed, 23 June 2010 03:37Quote:Those facts are strong enough to remain persistent throughout your ridiculous "big brother is out to get you" scare tactics.
Yeah, not including a LAN modus for some bullshit reason is totally Big Brother-esque. What? Honestly, can you even read or did you just look at the pretty pictures in the link?

I've read that article even before you linked it, and I'm intimately familiar with the TeamLiquiud community where the loudest tears are being shed. The big brother remark refers to your "BLIZZARD OVERSEERS" bullshit. I can completely understand the reasoning behind taking LAN away. It keeps bullshit like the KeSPA debacle from happening and prevents work-around methods like Garena or Hamachi from allowing hundreds of thousands of people to play DotA in countries that don't give two shits about US copywrite laws like Russia or Malaysia or Thailand. Really, the reasons from taking them away are a lot more compelling than the reasons for keeping it (Which amount to the wide-eyed recollections of a few nerds about that totally sweet LAN party they went to a decade ago).

Ziggy Sobotka wrote on Wed, 23 June 2010 03:37Do you even know any gamecompanies beside EA and Blizzard that you honestly consider SCII the shining paragon of Onlinefunctionality/userfriendliness/userrights etc.?

I take it you're taking me up on my challenge, then? Name one game company that does a better job than Blizzard at supporting their games post-launch. And no, SCII isn't the shining paragon of anything, but considering the game hasn't even launched yet, it's doing more than acceptably well. Certainly not enough to warrent the epic bitching taking place on the subject.

Ziggy Sobotka wrote on Wed, 23 June 2010 03:37
re: kespas
<http://www.the-ghetto.org/content/kespa-vs-blizzard-why-i-cant-root-for-either>

Read that article too. He makes it very clear why he can't root for KeSPA (Although he conveniently leaves out the scandal a few years ago where they tried to sell broadcast rights that they didn't have to OGN/MBCGame, or how they used their clout to run the GOM league out of business to keep competators out, or their horrible mishandling of the match fixing incidents which were known to them. The list goes on and on), but sort of glosses over why he Blizzard can't do a better job, citing only some issues that nobody but WarCraft III players (All eight of them) care about.
