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Subject: Starcraft 2 Beta Wings of Liberty.

Posted by [FACEBUTT](#) on Sun, 20 Jun 2010 12:23:10 GMT

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As for someone who played beta for month, i would like to say its its most epic RTS game so far. I love new league system that allows everyone to play SC2, 5 placement matches throw you into one of four different leagues.Diamond,Gold,Silver,Bronze. Game feels easier compared to SC1, however it feels much more enjoyable.

I've been firstly in bronze then gone into silver at top 12.

I'm so impressed with graphics, light effect, shining units,maps, etc. Blizzard done their best with unit design, i love new units and the old ones that have been changed. I thought blizzard would ran out of ideas but they didn't. Every race has something new to offer, although they didn't change core and brought back iconic units like marine,zealot,zergling and more. There are also few new buildings.

Gameplay is much more polished, units have better AI, mechanics improved.Both Micro and Macro plays high role here, however macro is much more important. Units have fairly balanced new abilities that makes game deeper. Harassment is pretty much viable in SC2, its even better with new units like Banshee,Stalker,Baneling/Roach Drop, etc. Im a bit disappointed with few BO"s for every factions, this might evolve sometime.

Audio Music , i have to say..never heard such a beautiful music like terran themes especially, every faction have music that does fit. Explosions,guass rifle sounds, mutalisk scream, hydralisk,missles sounds awesome and realistic. Who doesn't love siege tank sound or carrier has arrived?

Balance is good, there are no imbalances atm, game is very playable with no bugs expect some minor.

Most loved faction? Okay Terran, can't stand lovely Thors,Siege Tanks,Marines,Ghosts and music