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Subject: Nod Obelisk Setup/Ai Support

Posted by [maytridy](#) on Wed, 27 Aug 2003 12:50:13 GMT

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For the scripts folder, copy the scripts.dll from your data folder. Then make a new folder called "scripts" in your mod folder. Put the scripts.dll in it. If you added the building controllers in the right spot, the obelisk\AGT should work.

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