
Subject: Beta Test

Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 12:20:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

OK getting now so does the script work to end mutants spawning with a beacon now?

Edit: Aparantely it does work and is a lot harder than I thought it could be *drat*.

-Sk8rRIMuk
