Subject: Renegade X is looking for Coders and Character Artists
Posted by [NE]Fobby[GEN] on Fri, 21 May 2010 21:49:04 GMT
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* #2 Best Vehicle Set in the Make Something Unreal Contest
*#3 Best Upcoming Mod of 2008 (ModDB.com)
*#5 Best Released Mod of 2009 (ModDB.com)
*Runner-up Best Multiplayer Mod (ModDB.com)
*#4 Best Machinima in the Make Something Urneal Contest

The popular Unreal Tournament 3 total conversion mod Renegade X is moving to the UDK, and we are looking for some fresh talent! Renegade X is a remake project of Westwood's original Command & Conquer: Renegade - it is a First Person/Third Person war shooter with RTS elements.

With over 12,000 downloads and 5 awards, the Renegade X beta, for Unreal Tournament 3, is available for download here. You can watch our 1 minute 18 second launch trailer here.

The team is looking for:

1. Programmers with experience in Unreal Script.

2. Character Artists capable of creating high-poly and low-poly characters, normal maps, and 2048x2048 textures.

There are multiple positions to fill for each of the above categories. Please either reply to this thread, or make a thread on our official forums if you are interested!

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http://www.renegade-x.com
http://www.moddb.com/mods/renegade-x