
Subject: Re: Commands->Set_Facing
Posted by [Ethenal](#) on Fri, 21 May 2010 17:04:38 GMT
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0x90 wrote on Fri, 21 May 2010 11:18Hex wrote on Fri, 21 May 2010 11:44So was I,
Force_Camera_Look_Player should NOT be used

yes, because its evil! oh no, wait... force_camera_look was for the aimbot! stupid me

I had a feeling it was at least similar to that particular function...

On topic though: pretty sure this function's broken. I got what I needed through other means, but yeah. No cigar.
