
Subject: Re: Recommended development environment?
Posted by [Jerad2142](#) on Thu, 06 May 2010 19:29:07 GMT
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Saberhawk wrote on Wed, 05 May 2010 12:19Jerad Gray wrote on Wed, 05 May 2010
13:54Saberhawk wrote on Wed, 05 May 2010 11:27CarrierII wrote on Wed, 05 May 2010 06:46I
thought SaberHawk preferred Notepad++..?!

For *shader* development, sure. As for C++, I use Visual Studio + Visual Assist X + custom tools
Have you made a custom highlighting scheme for Notepad Plus called shader? XD

Nah, I just use the C highlighting scheme. It's not perfect, but it's alot better than monocolored text
Yeah thats understandable.
